## South Dakota Gaming Statistics Monthly Summary

## May 2018

## Slot Machines

Denomination	Number of Units Reporting Revenue	Handle	Statistical Win	Avg. Payout %
25 Dollars	7	\$385,725.00	(\$8,551.10)	102.22%
5 Dollars	73	\$3,405,743.15	\$253,522.46	92.56%
1 Dollar	271	\$8,168,658.39	\$709,320.63	91.32%
50 Cents	9	\$192,292.50	\$19,068.09	90.08%
25 Cents	206	\$4,087,743.62	\$334,848.18	91.81%
10 Cents	6	\$123,702.60	\$10,985.50	91.12%
City Slot	54	\$4,597,649.16	\$486,846.53	89.41%
5 Cents	67	\$1,780,587.29	\$91,818.89	94.84%
1 Cents	2357	\$71,183,004.91	\$6,676,677.89	90.62%
Totals	3050	\$93,925,106.62	\$8,574,537.07	90.87%
		Table Games		
Games	Units	Handle	Statistical Win	Avg. Payout %

Games	onits	Tancie	Statistical Will	Avg. Fayout /8	
Black Jack	40	\$1,954,239.50	\$292,126.50	85.05%	
House Banked Poker	26	\$1,553,638.50	\$398,662.04	74.34%	
Player Banked Poker	16	\$802,115.00	\$80,211.50	N/A	
Craps	3	\$263,420.61	\$9,864.61	96.26%	
Roulette	7	\$180,244.00	\$1,938.00	98.92%	
Totals	92	\$4,753,657.61	\$782,802.65	82.22%	

## Handle Comparison

c	Current	% Change fr Month, La		Calender YTD	CYTD % Change Previous Ye	
Slot Machines	\$93,925,106.62	0.2	9%	\$397,785,639.07	-1.76%	
Table Games	\$4,753,657.61	-4.2	28%	\$26,500,188.14	-2.33%	
Total Handle	\$98,678,764.23	0.0	6%	\$424,285,827.21	-1.80%	
	Tax Calculatio	<u>on</u>		<u>Tax Distr</u>	ibution	
Total Statistical Win:	\$9,3	57,339.72	Total 9% Tax	Collected		\$785,458.11
Less: Non Cashable Promo Play	(\$1,6	08,003.40)	1% to State C	General Fund per 42-7B-28.	.1	\$87,273.12
Plus: Non Cashable Promo Wins	\$1,4	47,203.06	8% to Be Dis	tributributed per 42-7B-48		\$698,184.98
Less: Wide Area Progressive Deduction	1	(\$513.58)	40% Alloc	ated to Tourism		\$279,273.99
_ess: City Slots (Net of Promo)	(\$4	77,096.97)	10% Alloc	ated to Lawrence County		\$69,818.50
Plus: Expired Vouchers	:	\$8,381.03	50% Com	mission Fund		\$349,092.49
Amended Returns/Court Settlement		\$2.44				
Taxable Adjusted Gross Reve	enue: \$8,72	27,312.30				
		9%				
Тах	<b>Due</b> \$7	85,458.11				